

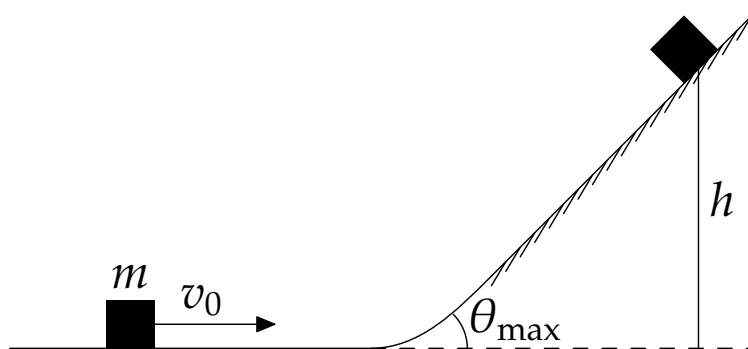
## PHY 9A Discussion 5, Spring 2018

### 1. Box on a Slope with Friction — Revisited

A box of mass  $m = 10$  [kg] is moving on a frictionless ground in the horizontal direction with constant speed  $v_0 = 8$  [m/s], and starts to climb up a slope, which is smoothly connected to the frictionless ground, with an angle,  $\theta$ , to the horizontal at  $t = 0$  [s]. Unlike the ground, the slope has the static frictional coefficient of  $\mu_s = 0.4$  and the kinetic frictional coefficient of  $\mu_k = 0.1$ .

In the previous discussion, we have seen the maximum angle with which the box stops and stays at the highest position is given by  $\tan(\theta_{\max}) = \mu_s$ . By using  $F = ma$ , we have also calculated the height,  $h$ , to the position of the box when it stops with  $\theta = \theta_{\max}$ , and found

$$h = \frac{v_0^2}{2g} \frac{\mu_s}{\mu_s + \mu_k}.$$



Here we calculate  $h$  again, but with the work-energy principle, and we will find it is much easier. In the following questions, consider the case where  $\theta = \theta_{\max}$ .

- Find the initial and final mechanical energies.
- Calculate the energy dissipated due to kinetic friction.
- By using the (generalized) work-energy principle,  $\Delta E = W_{\text{ext}}$ , calculate  $h$ .

### 2. Time-dependent Force

A time-dependent force in 2-dimensional flat space expressed in the cartesian coordinates,

$$\mathbf{F}(t) = \begin{pmatrix} F_x(t) \\ F_y(t) \end{pmatrix} = F_0 \begin{pmatrix} 2 \sin(2\omega t) - \sin(\omega t) \\ 2 \cos(2\omega t) - \cos(\omega t) \end{pmatrix},$$

where  $F_0 = 10$  [N], and  $\omega = \pi/2$  [rad/s], is acting on a test particle with mass  $m = 5$  [kg], and the particle is at rest at  $t = 0$  [s].

- Find the position of the particle as a function of time.
- Does the particle come back to its original position? If yes, then find the time it first comes back; if no, then find the position of the particle at  $t = 4$  [s].
- Try to draw the trajectory of the particle. (You can use your favorite graphing software to do so.) What does it look like?