

MIDTERM EXAM
 Physics 140A– WINTER 2012

Instructions: Do any six of the eight problems.

[1.] The primitive lattice vectors of an fcc lattice are

$$\vec{a}_1 = \frac{1}{2} a (\hat{y} + \hat{z}) \quad \vec{a}_2 = \frac{1}{2} a (\hat{x} + \hat{z}) \quad \vec{a}_3 = \frac{1}{2} a (\hat{x} + \hat{y})$$

What is the volume of the unit cell V_c ? Compute the reciprocal lattice vectors $\vec{b}_1, \vec{b}_2, \vec{b}_3$. Do you recognize these as a particular lattice type? What is the volume of the unit cell of the reciprocal lattice (volume of the “first Brillouin zone”)?

[2.] Consider a mass spring-system with all springs identical and two different, alternating, masses M_1 and M_2 . Describe the normal mode with the lowest frequency ω . (Draw a picture of the motion of the masses.) What is the value of ω ? Describe two more normal modes, again drawing pictures of how the masses move. What are the frequencies of these modes?

[3.] An alternative to regarding the fcc structure as having a single atom basis with the $\vec{a}_1, \vec{a}_2, \vec{a}_3$ in problem [1] is to consider it to have a cubic unit cell of sides a and a four atom basis, with atoms at $(x_j, y_j, z_j) = (0, 0, 0), (0, \frac{a}{2}, \frac{a}{2}), (\frac{a}{2}, 0, \frac{a}{2}), (\frac{a}{2}, \frac{a}{2}, 0)$. Then the structure factor S_G for a reciprocal lattice vector $\vec{G} = v_1 \vec{b}_1 + v_2 \vec{b}_2 + v_3 \vec{b}_3$ is given by,

$$S(v_1 v_2 v_3) = \sum_j f_j \exp(-2\pi i (v_1 x_j + v_2 y_j + v_3 z_j))$$

Assume the atoms are identical so that $f_j = f$. Compute $S(v_1 v_2 v_3)$. What are the conditions on $v_1 v_2 v_3$ so that S does not vanish? (That is, what are the “allowed reflections”?)

[4.] What is graphene and what is its structure? Is it possible to describe the atomic positions without using a basis? That is, can you write the atomic positions as $\vec{R} = n_1 \vec{a}_1 + n_2 \vec{a}_2$ with n_1 and n_2 *any* integers and \vec{a}_1, \vec{a}_2 two primitive lattice vectors? Why or why not?

[5.] Show that the volume of the first Brillouin zone is $(2\pi)^3/V_c$ where V_c is the volume of the crystal primitive cell.

[6.] The hydrogen atom number density ground state is $n(r) = (\pi a_0^3)^{-1} \exp(-2r/a_0)$, where a_0 is the Bohr radius. Show that the form factor

$$f_G = 4\pi \int dr n(r) r^2 \frac{\sin Gr}{Gr} = \frac{16}{(4 + G^2 a_0^2)^2}$$

What are the limiting values of f_G at small and large G ?

[7.] An x-ray scatters elastically off a crystal. What can you say about possible values of its change in momentum? Using your answer, prove that a Bragg peak can arise only if the incoming wave vector \vec{k} lies on a plane bisecting one of the reciprocal lattice vectors \vec{G} . Since these planes are only a two dimensional subset of a three dimensional space, the chance of \vec{k} satisfying this condition is incredibly small. How do experimentalists solve this problem?

[8.] The participation ratio for a normalized vector \vec{v} with components v_n (where $n = 1, 2, 3, \dots, N$) is defined as,

$$\mathcal{P} = \left(\sum_{n=1}^N v_n^4 \right)^{-1}$$

Consider a vector \vec{v} with only one nonzero component. What must the value of the component be for \vec{v} to be normalized? Compute \mathcal{P} for such a \vec{v} . Does it matter which component is the nonzero one?

Consider a vector \vec{v} with all components equal. What must the value of the components be for \vec{v} to be normalized? Compute \mathcal{P} for such a \vec{v} .

Comment on your results. Does the name “participation ratio” make sense for these two extreme examples?

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$$V_c = \vec{q}_1 \cdot (\vec{q}_2 \times \vec{q}_3)$$

$$\cdot \begin{vmatrix} \hat{x} & \hat{y} & \hat{z} \\ \frac{1}{2}a & 0 & \frac{1}{2}a \\ \frac{1}{2}a & \frac{1}{2}a & 0 \end{vmatrix} = \hat{x} \left(-\frac{1}{4}a^2\right) + \hat{y} \left(\frac{1}{4}a^2\right) + \hat{z} \left(\frac{1}{4}a^2\right)$$

$$V_c = \frac{1}{2}a(\hat{y} + \hat{z}) \cdot \frac{1}{4}a^2(-\hat{x} + \hat{y} + \hat{z}) = \frac{1}{4}a^3$$

$$\vec{b}_1 = \frac{2\pi}{V_c} (\vec{q}_2 \times \vec{q}_3) = \frac{2\pi}{(\frac{1}{4}a^3)} \left(\frac{1}{4}a^2 \right) (-\hat{x} + \hat{y} + \hat{z})$$

$$\vec{b}_1 = \frac{2\pi}{a} (-\hat{x} + \hat{y} + \hat{z})$$

$$\vec{b}_2 = \frac{2\pi}{V_c} (\vec{q}_3 \times \vec{q}_1) = \frac{2\pi}{(\frac{1}{4}a^3)} \begin{vmatrix} \hat{x} & \hat{y} & \hat{z} \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{vmatrix} \frac{1}{4}a^2$$

$$= \frac{2\pi}{a} (\hat{x} - \hat{y} + \hat{z})$$

$$\text{Similarly } \vec{b}_3 = \frac{2\pi}{a} (\hat{x} + \hat{y} - \hat{z})$$

The \vec{b}_i vectors form a bcc lattice. Its volume is

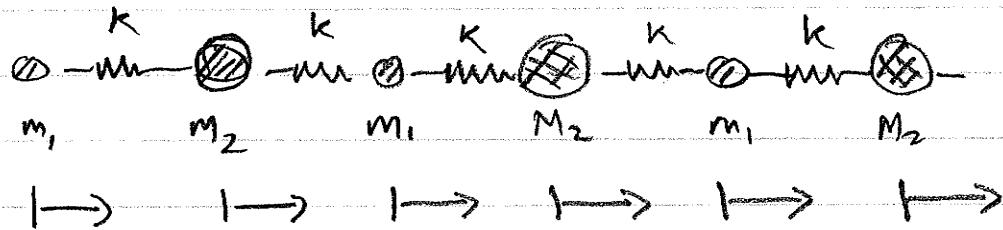
$$\vec{b}_1 \cdot (\vec{b}_2 \times \vec{b}_3) = \left(\frac{2\pi}{a}\right)^3 (-\hat{x} + \hat{y} + \hat{z}) \cdot \begin{vmatrix} \hat{x} & \hat{y} & \hat{z} \\ 1 & -1 & 1 \\ 1 & 1 & -1 \end{vmatrix}$$

$$= \left(\frac{2\pi}{a}\right)^3 (-\hat{x} + \hat{y} + \hat{z}) \cdot (0\hat{x} + 2\hat{y} + 2\hat{z}) = 4\left(\frac{2\pi}{a}\right)^3$$

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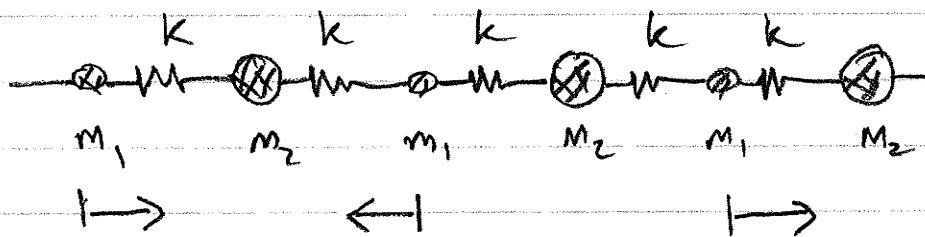
This agrees with the general result $V_{BZ} = (2\pi)^3 / V_c = \frac{4}{a^3} (2\pi)^3$

The lowest frequency normal mode is a uniform translation of all masses. No springs are stretched and $\omega = 0$



Two more normal modes are constructed by having only the M_1 masses move, or only the m_2 masses move.

Also the masses which do move alternate in direction with equal amplitude



It is easy to see the 2 forces on each M_2 cancel, so they never move. The frequency of the m_1 masses is $\omega^2 = 2k/m_1$ since they are connected by 2 springs to motionless M_2 masses.

Similarly there is a mode of $\omega^2 = 2k/m_2$

for which only m_2 masses move.

3

If we substitute in the given (x_j, y_j, z_j) into S we get

$$S(v_1, v_2, v_3) = f \left[1 + e^{-\pi i(v_2+v_3)} + e^{-\pi i(v_1+v_3)} + e^{-\pi i(v_1+v_2)} \right]$$

We want to know for what tuples of integers

(v_1, v_2, v_3) S will be nonzero.

$$\text{all } v_i \text{ odd} : S(v_1, v_2, v_3) = 4f$$

$$\begin{array}{l} v_1 + v_2 \\ v_1 + v_3 \\ v_2 + v_3 \end{array} \left. \begin{array}{l} \text{odd} \\ \text{even} \end{array} \right.$$

$$\text{all } v_i \text{ even} : S(v_1, v_2, v_3) = 4f$$

two v_i odd, 1 even

$$\begin{array}{ll} v_1, v_2 & v_3 \end{array}$$

$$S(v_1, v_2, v_3) = f \left[1 + (-1) + (-1) + 1 \right] = 0$$

$$\begin{array}{l} v_1 + v_2 \text{ even} \\ v_1 + v_3 \text{ odd} \\ v_2 + v_3 \text{ odd} \end{array}$$

$$\begin{array}{ll} v_1, v_2 & v_3 \end{array}$$

two v_i even, 1 odd

$$\begin{array}{ll} v_1, v_2 & v_3 \end{array}$$

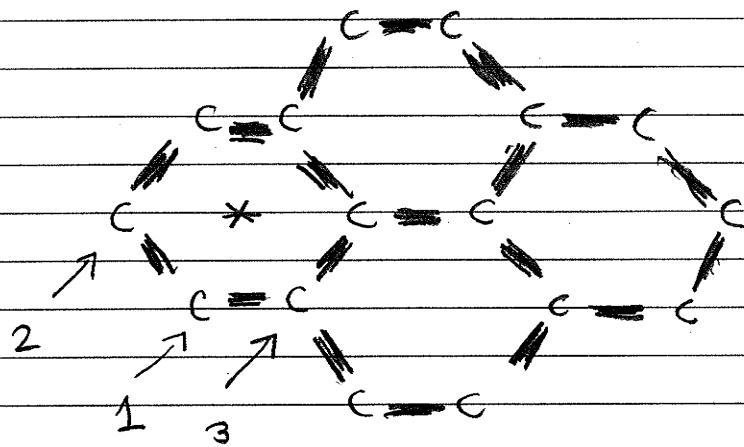
$$\begin{array}{l} v_1 + v_2 \text{ even} \\ v_1 + v_3 \text{ odd} \\ v_2 + v_3 \text{ odd} \end{array}$$

$$S(v_1, v_2, v_3) = 0 \text{ again}$$

So all v_1, v_2, v_3 must be even or all odd.

4

Graphene is a hexagonal array of carbon atoms, ie
a single sheet of carbon with structure:



Suppose atoms 1, 2, 3 are all expressible as $n_1 \vec{q}_1 + n_2 \vec{q}_2$

$$\begin{aligned} 1) \quad & n_1 \vec{q}_1 + n_2 \vec{q}_2 \\ 2) \quad & n'_1 \vec{q}_1 + n'_2 \vec{q}_2 \end{aligned} \quad \left. \begin{array}{c} \vec{q}_1 \\ \vec{q}_2 \end{array} \right\} = (n'_1 - n_1) \vec{q}_1 + (n'_2 - n_2) \vec{q}_2$$

Then starting at 3) $n''_1 \vec{q}_1 + n''_2 \vec{q}_2$

and adding $(n'_1 - n_1) \vec{q}_1 + (n'_2 - n_2) \vec{q}_2$

will get us to the center of the hexagon marked *

$$*: (n''_1 + n'_1 - n_1) \vec{q}_1 + (n''_2 + n'_2 - n_2) \vec{q}_2$$

but this is not an atomic position of the hexagonal lattice.

So you must use a basis to describe graphene

project:

5.

$$\vec{b}_1 = \frac{2\pi}{V_c} \vec{q}_2 \times \vec{q}_3 \quad \vec{b}_2 = \frac{2\pi}{V_c} \vec{q}_1 \times \vec{q}_3 \quad \vec{b}_3 = \frac{2\pi}{V_c} \vec{q}_1 \times \vec{q}_2$$

$$V_{B2} = \vec{b}_1 \cdot (\vec{b}_2 \times \vec{b}_3)$$
$$= \left(\frac{2\pi}{V_c}\right)^3 (\vec{q}_2 \times \vec{q}_3) \cdot [(\vec{q}_1 \times \vec{q}_3) \times (\vec{q}_1 \times \vec{q}_2)]$$

$$\vec{A} \times (\vec{B} \times \vec{C}) = \vec{B}(\vec{A} \cdot \vec{C}) - \vec{C}(\vec{A} \cdot \vec{B})$$
$$= \left(\frac{2\pi}{V_c}\right)^3 (\vec{q}_2 \times \vec{q}_3) \cdot [-\vec{q}_1((\vec{q}_1 \times \vec{q}_3) \cdot \vec{q}_2) - \vec{q}_2((\vec{q}_1 \times \vec{q}_3) \cdot \vec{q}_1)]$$

$$= \underbrace{\left(\frac{2\pi}{V_c}\right)^3 V_c}_{V_c} (\vec{q}_2 \times \vec{q}_3) \cdot \vec{q}_1$$

$$= (2\pi)^3 / V_c$$

project:

$$\boxed{6} \quad f_g = 4\pi \int dr n(r) r^2 \frac{\sin gr}{r} \quad n(r) = \frac{1}{\pi a_0^3} e^{-2r/a_0}$$

$$= \frac{4\pi}{G} \int dr \frac{1}{\pi a_0^3} r \sin gr e^{-2r/a_0}$$

$$= \frac{4}{a_0^3 G} \int dr r e^{igr - e^{-igr}} e^{-2r/a_0}$$

$$= \frac{2}{ia_0^3 G} \int_0^\infty (r e^{(ig - 2/a_0)r} - r e^{(-ig - 2/a_0)r}) dr$$

$$\int_0^\infty x e^{-bx} dx = \underbrace{x e^{-bx}}_{u} \Big|_0^\infty + \int_0^\infty \frac{e^{-bx}}{b} dx = \frac{1}{b} \int_0^\infty e^{-bx} dx = \frac{1}{b^2}$$

$$= \frac{2}{ia_0^3} \left[\frac{1}{(ig - 2/a_0)^2} - \frac{1}{(-ig - 2/a_0)^2} \right]$$

$$= \frac{2}{ia_0^3} (ig - 2/a_0)^{-2} (-ig - 2/a_0)^{-2} \left[(ig - 2/a_0)^2 - (-ig - 2/a_0)^2 \right]$$

$$= \frac{2}{ia_0^3} (g^2 + 4/a_0^2)^{-2} \left[-g^2 + 4ig/a_0 + 4/a_0^2 + g^2 + \frac{4ig}{a_0} - \frac{4}{a_0^2} \right]$$

$$= \frac{2}{ia_0^3} \frac{1}{(g^2 + 4/a_0^2)^2} \frac{8ig}{a_0}$$

$$= 16 / (g^2 a_0^2 + 4)^2$$

$$\text{For } g \rightarrow 0 \quad f_g \rightarrow 1$$

$$\text{For } g \rightarrow \infty \quad f_g \rightarrow 16/g^4 a_0^4$$

7

The change in momentum must equal a reciprocal lattice vector

$$\vec{\Delta k} = \vec{k}' - \vec{k} = \vec{G}$$

If the scattering is elastic $|\vec{k}'| = |\vec{k}|$ and hence

$$\vec{k}' = \vec{k} + \vec{G}$$

$$k'^2 = k^2 + 2k \cdot \vec{G} + G^2$$

$$\vec{k} \cdot \vec{G} = \frac{1}{2} |G|$$

$$\begin{matrix} \uparrow & \nearrow \\ \text{component} & = \frac{1}{2} \text{ length of } \vec{G} \Rightarrow \vec{k} \text{ lies on} \\ \text{of } \vec{k} \text{ along } \vec{G} & \text{plane} \\ & \text{breaking } \vec{G} \end{matrix}$$

If x-ray source is nonmonochromatic so that $|\vec{k}|$

has a continuous range of values, or if crystal is

rotated, experimentalists can guarantee the Bragg

condition will be satisfied.

8 If only one $v_n \neq 0$ it must equal 1 by normalization.

Then $\sum v_n^2 = 1$ and $\beta = 1$,

If all v_n are equal they must be $v_n = 1/\sqrt{N}$ to normalize.

Then $\sum v_n^2 = \sum 1/N^2 = 1/N$ and $\beta = N$.

The participation ratio makes sense here. In case 1 only a single component is nonzero. In case 2 they all are.